

miquehwang

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Unit 6

Los Angeles, CA 90025

educationbackground

Southern California Institute of Architecture (SCI-ARC)

February 1996 | Los Angeles, CA

Masters' of Architectural Design

University of Illinois, Urbana-Champaign

May 1993 | Urbana, IL | GPA: 3.6

Bachelor of Fine Arts in Architectural Studies, Honors

Dean's List Spring & Fall 1990, Spring 1991, Fall 1992

workexperience

Internet Marketing

February 2006–Present | IONE CITRIN: ARTIST | Los Angeles, CA. 90067

Promotional and marketing for Ione Citrin's collection of artwork numbering over 300. Duties include creating and maintaining databases for, over 8,000 e-mail addresses, artwork data (price, dimensions, etc.) and creating a web presence through social networking sites such as facebook, blogspot, etc. Also, created invoices and a multimedia CD presentation in Flash which implemented autolaunch. Produced and edited 4 independent interviews for promotional CD.

Architectural Interior Rendering: Freelance

April 2008–January 2009 | HARRY O's, NOKIA | Los Angeles, CA 90008

Created 3D environments for presentation from basic plans and sketches from the client for Harry O's restaurant opening in Manhattan Beach. Provided several 3D images for a promotion NOKIA ran in collaboration with the release of GUITAR HERO III.

Architectural Draftsman

August 2003–December 2007 | DADA Design | Valley Village, CA 91607

Field measure dimensions at existing location. Translated sketches into hard line hand drawings on vellum. Drew plans, sections and project elevations. Drew foundation roof and structural plans. Created door and window schedules. Converted existing drawings into AutoCAD. Created 2D and 3D renderings for public proposals. Submitted drawings to building departments for corrections and approval in primarily Type V Construction.

3D Game Animator

January 1997–September 2000 | Imagination Works | Redondo Beach, CA 90277

Created 3D animations from scripts, designed and improved architecture of characters in preparation for animation and designed character movements. Additional duties included managing a team of four animators and establishing quality control.

computerskills

PC proficient:

- self taught in HTML/CSS (5 years)
- well versed in AutoCAD (6 years)
- averages 80 words per minute (wpm)
- digital image retouching, editing and manipulation

Software:

- Adobe (Photoshop, Illustrator, Dreamweaver)
- Microsoft Office (Excel, PowerPoint, Word)
- 3Ds Max Design 2009
- Final Cut Pro
- AutoCAD
- Sony Vegas Video

personalinterest

Other Skills:

- set lighting, set design, film production
- can converse in simple Korean and French

Hobbies:

- photography
- writing
- tennis (USTA member)
- chess